



need 4 speed

A frenetic table based game that encourages participants to review and improve performance.

How It Works

Faced with a jumble of model components, teams must switch into overdrive to assemble a range of 'snap together' concept cars in record time. The pressure is further intensified with the realisation that each car has it's own specific style and bolt on extras. Speed is rewarded but small mistakes can see teams slipping down the leader board.

Learning Outcomes

Optimising flow is critical to success as teams are challenged to form ultra efficient assembly lines and shave seconds off successive build times. The focus moves from individual team times to sharing best practice between teams to achieve the best possible aggregate production time.

Key Outcomes

- ✓ Sharing best practice
- ✓ Promotes problem solving
- ✓ Focus on time management
- ✓ Strategic planning

 8- Unlimited	 Indoors
 30 minutes- 1 hour	 Competitive/ Collaborative

